

WAYFINDING

MIDAS
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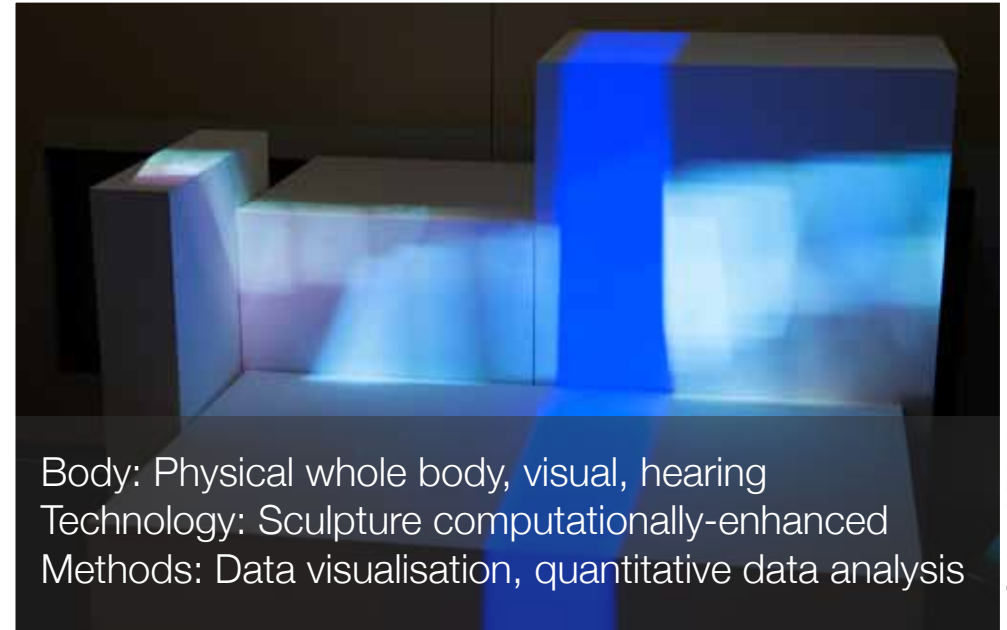


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Body: Visual, touch
Technology: Virtual environments
Methods: Experimental design, statistics

Wayfinding used in Social Sciences for understanding cognitive development in Down syndrome and Williams syndrome.

Researcher: Emily Farran (project leader) / Kerry Hudson
Website: <http://elstrad.eu>



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Body: Physical whole body, visual, hearing
Technology: Sculpture computationally-enhanced
Methods: Data visualisation, quantitative data analysis

Wayfinding used in the Arts for speculating about how would it be a more physical and experiential urban travelling.

RCA Sculpture: Gabriel Birch / RCA Information Experience
Design: Natasha Trotman / Collaborator: Dr Jenny O'Connor,
Digital City Exchange programme, Imperial College London / RCA
IED Head of Programme: Kevin Walker
Website: <http://spaceprogram.rca.ac.uk>

Wayfinding as a whole body experience using multiple senses in both real and virtual environments?